

Presentation School Progression Table

Dated: Autumn 2021



<u>Year Group</u>	<u>NC Objectives</u>	<u>Skills/Knowledge</u>	<u>Apps and Links</u>
EYFS	Children recognize that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes. (Old Framework)	<ul style="list-style-type: none"> • Know how to record my voice over a picture. • Know how to make a simple digital collage (iPads and Pic Collage) • Know how to move and resize images within either fingers or a mouse. • Understand and use the terminology: record, image, digital, collage, resize, pinch, mouse, move. 	Pic Collage, Paint. Balloon Stickies + (APP)
1	Co2/1.4 Use technology purposefully to create, organize, store, manipulate and retrieve digital content.	<ul style="list-style-type: none"> • Know how to add labels to an image. • Know how to order images to create a simple storyboard. • Know how to create a simple digital spider diagram. • Know how to sequence a series of pictures and explain each to demonstrate understanding of a topic. • Understand and use the terminology: labels, order, storyboard, sequence, diagram, text box, insert, style. 	Microsoft Powerpoint, Microsoft Word, Paint, Paint.Net, Pic Collage, Keynote. Balloon Stickies + (APP) Book Creator.
2		<ul style="list-style-type: none"> • How to add voice labels to an image or a recording to a storyboard within a presentation document. • Know how to add speech bubbles and text boxes to show speech or extra information. • Know how to add images to a project from either the web or a camera roll (discuss the copyright of these images). • Use templates to make electronic books. • Understand and use the terminology: import, tag, add to, right click, layout, format, text boxes, copyright, presentation. 	
		<ul style="list-style-type: none"> • Know how to create more interactive presentations (sound and animation). 	

3	<p>Co2/1.6</p> <p>Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analyzing, evaluating and presenting data and information.</p>	<ul style="list-style-type: none"> • Know how to add annotations to images and videos. • Know how to create a digital mind map. • Know how to edit themes of presentations. • Know how to format presentations, experimenting with fonts, size, colour and layout for effect and emphasis. • Begin to look at own work and consider how it can be improved for effectiveness. • Understand and use the terminology: media, interactive, audio, annotate, background, theme, formatting. 	<p>Microsoft PowerPoint, Microsoft Word, Keynote, Book Creator.</p>
4		<ul style="list-style-type: none"> • Know how to create a presentation demonstrating awareness of formatting which is suitable for the topic of the presentation including modifying text and images. • Use font sizes and effects such as bullet points appropriately. Introduce the idea of 'notes' in a presentation. • Know how to use 'Spell Check'. • Know how to effectively use animation and transitions within presentations. • Make use of design templates, editing features as appropriate. • Know how to embed digital content into a presentation. • Evaluate their own work and consider how it can be improved for effectiveness. • Understand and use the terminology: animation, transitions, effects, design templates, spell check, evaluation, notes. 	
5		<ul style="list-style-type: none"> • Work collaboratively using online presentation tools (Google Slides). • Know how to create, edit and export (publish) an interactive presentation using previously learnt editing and formatting tools including media, animations, transitions and other effects. 	<p>Microsoft PowerPoint, Google Slides, Google Sites, Focusky, Keynote.</p>

6		<ul style="list-style-type: none"> • Know how to create and link ideas together in a website (Google Sites). • Know more readily how to appropriately select software fit for the presentation purpose. • Explore further how to embed multimedia into presentations. • Include hyperlinks in presentations. • Understand and use the terminology: collaboration, share, publish, layout, transitions, embed, evaluate, hyperlink. 	
		<ul style="list-style-type: none"> • Know how to create a publishable website collaboratively and independently (Google Sites) which includes a range of embedded media. • Know how to choose applications to communicate specific information to a specific audience having discussed the audience, atmosphere and structure of the presentation. • Consider copyright issues when collecting information and media from a range of sources. • Confidently use sound, images, text, transitions, notes, hyperlinks and HTML code effectively in presentation. • Understand the benefits of storing presentations, videos and media online where they can be accessed and shared easily. • Know how to evaluate their own content and consider ways to improve. • Understand and use the terminology: placeholder, dropdown, navigation, homepage, footer, sidebar, HTML, URL, design, application. 	

Technology For Teachers and Students is a really useful YouTube resource for those that need to upskill themselves -

https://www.youtube.com/watch?v=lxq_46nY43g

PowerPoint for Beginners - https://www.youtube.com/watch?v=XF34-Wu6qWU&list=PL_iwD7O7FG7g9bRXUUtmvkmVrapDfMrxg

Intermediate PowerPoint - https://www.youtube.com/watch?v=HbPhkZEEBUY&list=PL_iwD7O7FG7ghgedggjHCtFOU8bVw9Wtc

Beginners Guide to Apple Keynote - https://www.youtube.com/watch?v=tphW6ajNiCI&list=PL_iwD7O7FG7gDSInnNkd-Dml8DjC38nla